

# XBL

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# History

- Born in Mozilla years ago
- No official specification. The Mozilla's implementation can be called « version 1.0 ». No other implementation.
- A new specification, XBL 2.0, has been written by the WHATWG and is now a candidate recommandation in the W3C
- XBL2 will be implemented at least in Gecko (and Webkit ?)



## What is XBL ?

- This is an XML language to describe a UI component :
  - Its appearance and content
  - Its behaviors
- It's used to implement many of XUL elements
- You can use it to create your own elements or to enhance an existing one
- You can use XBL to create your own XML languages for interfaces (like XForms with XBL2)



## Advantages

- It allows to keep the main document lighter
- Facilitates the development: content and behaviors are separated
- Reusable
- Lighter and fastest solution than pure javascript components, and more features



## How it works

- XBLs are described in some files or inline
- XBL are attached to elements through the css property -moz-binding
- Behaviors are developped with javascript
- Can be localized (DTD, etc)
- inheriting



# XBL skeleton

```
<?xml version="1.0"?>
<bindings id="numericboxBindings"
  xmlns="http://www.mozilla.org/xbl"
  xmlns:html="http://www.w3.org/1999/xhtml"
  xmlns:xul="http://www.mozilla.org/keymaster/gatekeeper/there.is.only.xul"
  xmlns:xbl="http://www.mozilla.org/xbl">

  <binding id="numericbox">
    <!-- definition of a first binding -->
    <content> </content>
    <implementation> </implementation>
    <handlers> </handlers>
    <resources> </resources>
  </binding>

  <binding id="other">
    <!-- definition of a second binding -->
  </binding>
</bindings>
```



## XBL skeleton II

- <content> : defines the XUL content of the binding
- <implementation>: defines methods and properties
- <handlers>: declares event handlers
- <resources>: specify CSS style sheets to attach to the binding



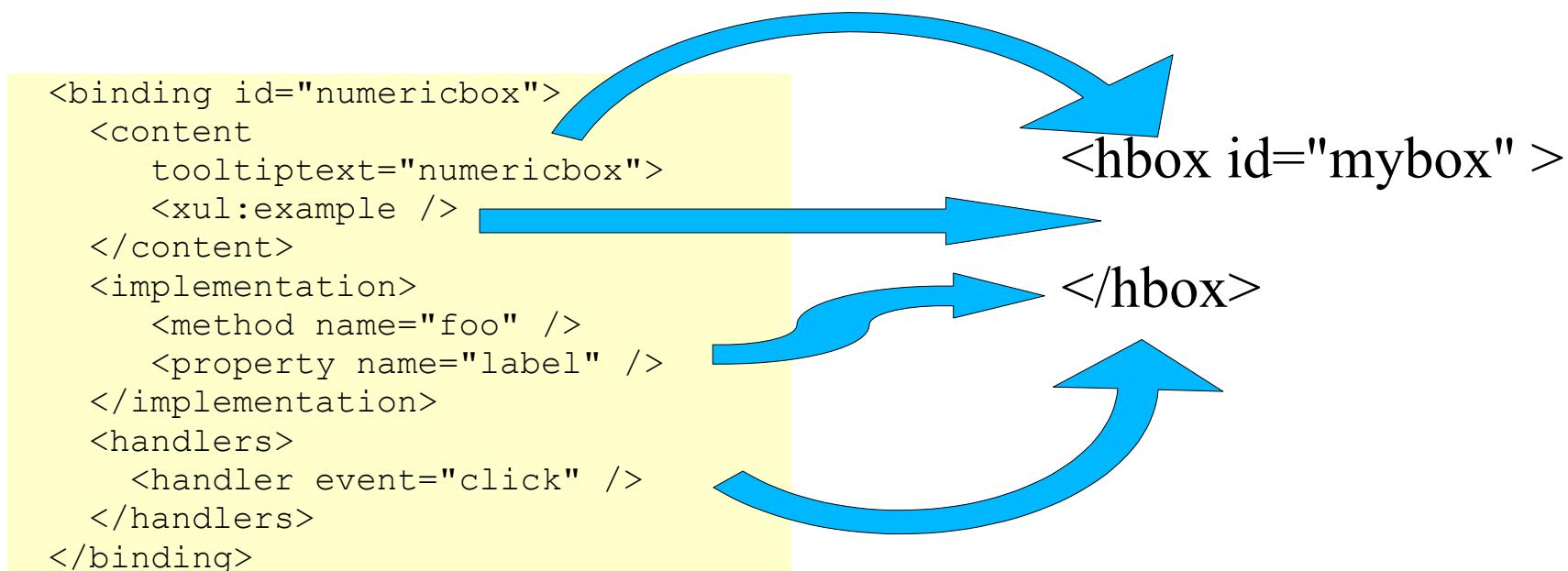
## Attachment

- -moz-binding CSS property
- Only one binding at a time on an element
- Life duration: because it is attached with a css property, when the element is removed from the document, the binding is detached



# Attachment (2)

```
hbox#mybox { -moz-binding:url(example.xml#numericbox);}
```





## Attachment (3)

Equivalent of the result (we will saw later real differences with this dom tree: the <example> element is in fact an anonymous node):

```
<hbox id="mybox" tooltiptext="numericbox">
  <example />
</hbox>
```

```
var box = document.getElementById('mybox');
box.foo();
box.label;
```

Warning: because the attachment is made with a css property, it is made asynchronously. Methods, properties etc are not available immediately.



# Content

- Any elements in <content /> (xul, xhtml...)
- Defined content is anonymous: elements are not attached in the document like all original elements of the document
- `xb:inherits`: inheritance of attributes
- `xb:text` in `xb:inherits`: text node generation
- Inserting of non anonymous content: <children />



# Simple content

Example of a simple button (simple\_button.\* files)

## simple\_button.xml

```
<binding id="simple-button">
  <content>
    <xul:hbox align="center" pack="center" flex="1">
      <xul:image src="process-stop.png"/>
      <xul:label value="Stop"/>
    </xul:hbox>
  </content>
</binding>
```

## simple\_button.xul

```
<hbox>
  <description>Simple button:</description>
  <simplebutton id="mybutton"/>
</hbox>
```

## simple\_button.css

```
simplebutton {
  -moz-appearance:button;
  -moz-binding:url(simple_button.xml#simple-button);
}
```

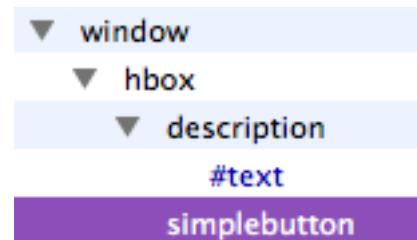


# Simple content (2)

## Without -moz-binding

xul:

The DOM tree:

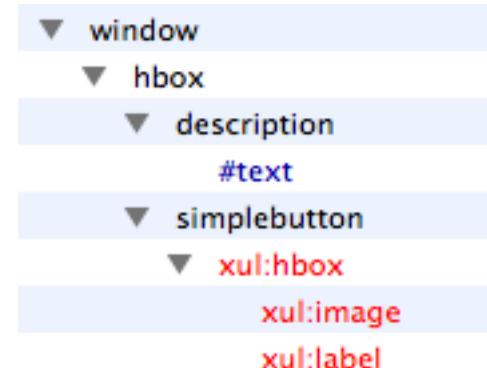


`document.getElementById('mybutton').childNodes.length` Returns 0

## With -moz-binding

xul:

The DOM tree:



`document.getElementById('mybutton').childNodes.length`

Returns 0 too ! Because added nodes are **anonymous**



# Content + child nodes

## simple\_button2.xml

```
<binding id="simple-button">
  <content>
    <xul:hbox align="center" pack="center" flex="1">
      <xul:image src="process-stop.png"/>
      <xul:label value="Stop"/>
      <b><children /></b>
    </xul:hbox>
  </content>
</binding>
```

## simple\_button2.xul

```
<hbox>
  <description>Simple button:</description>
  <simplebutton id="mybutton">
    <b><description>the machine</description></b>
  </simplebutton>
</hbox>
```

## simple\_button2.css

```
simplebutton {
  -moz-appearance:button;
  -moz-binding:url(simple_button2.xml#simple-button);
}
```

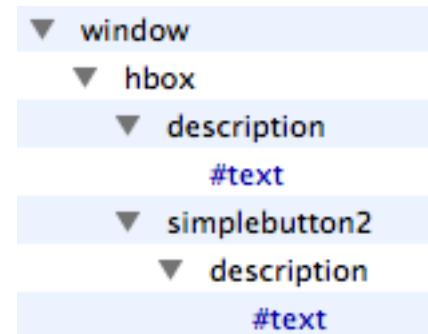


# Content + child nodes (2)

## Without -moz-binding

xul:

The DOM tree:

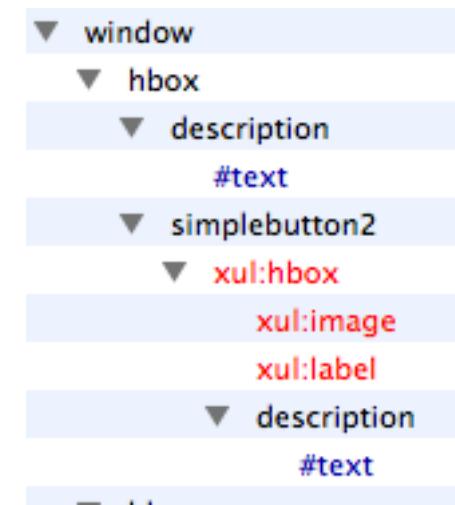


`document.getElementById('mybutton').childNodes.length` Returns 1

## With -moz-binding

xul:

The DOM tree:



`document.getElementById('mybutton').firstChild.localName`

Returns « description »



## Anonymous content

- Elements inside <content> are called « anonymous content » and are part of the « shadow tree »
- Explicit content (children of the bound element) replace the <children> element, but remain as direct children of the bound element
- From the point of view of the DOM document, anonymous content is « invisible »
- To access to the anonymous content :
  - `document.getAnonymousElementByAttribute`
  - `document.getAnonymousNodes`



# More inserting point

```
<binding id="simple-button">
  <content>
    <xul:hbox align="center" pack="center" flex="1">
      <xul:image src="process-stop.png"/>
      <children includes="label|description">
        <xul:label value="Stop"/>
      </children>
    </xul:hbox>
    <xul:vbox>
      <children />
    </xul:vbox>
  </content>
</binding>
```

The « includes » attribute indicate which type of element could be inserted.

The content of <children> is used when there are no children. This is the default content.



# Content: attributes inheritance

With the `xb:inherits` attribute, an anonymous element can have attributes inherited from the bound element.

```
<binding id="simple-button">
  <content>
    <xul:hbox xb:inherits="align,dir,pack,orient"
      align="center" pack="center" flex="1">
      <xul:image src="process-stop.png" xb:inherits="src=image"/>
      <xul:description xb:inherits="xb:text=label,accesskey,crop" />
      <children />
    </xul:hbox>
  </content>
</binding>
```

```
<simplebutton3 id="mybutton" label="Launch" image=""
               pack="start" orient="vertical">
  <description>the machine</description>
</simplebutton3>
```

The value of the `label` attribute will be stored as a text node of the `description` element. The value of the `image` attribute will be stored in the `src` attribute of the `image` element. The `hbox` element will inherit the `pack` and the `orient` attribute.



# Implementation

- In the <implementation> element, methods and properties can be defined
- These methods and properties are then available on the bound element
- You can define precisely:
  - Constructor / destructor
  - Methods
  - Properties
  - Fields
- The « implements » attribute can be set to indicate the list of interfaces that the binding implements.



# Implementation: constructor and destructor

- Constructor:
  - Called during the attachement, when the property -moz-binding is applied
  - No parameters. Parameters should be passed through attributes on the bound element
- Destructor: called during the detachment, when the CSS property is not applied anymore

```
<constructor><! [CDATA[  
    // the code  
 ]]></constructor>  
<destructor><! [CDATA[  
    // the code  
 ]]></destructor>
```



# Implementation: properties

- <field> element
- <property> element on which you can define getters and setters
  - Onget attribute or <getter> element
  - Onset attribute, or <setter> element
- Read only : attribute readonly="true"

```
<field name="mValue">'javascript value'</field>

<property name="example" onget="return this.mValue;">
  <setter> this.mValue = val; </setter>
</property>
```



## Implementation: methods

- <method> element
- Parameters with the <parameter> element
- <body> element to define the content of the method

```
<method name="example">
    <parameter name="aParameter" />
    <body><! [CDATA [
        // the code
        var foo = aParameter * 3;
        this.otherMethod();

    ]]></body>
</method>
```



# Handlers

- To attach event handler on the bound element, use <handler> elements in the <handlers> section
- Attributes:
  - Event: the event name
  - Phase: the phase of the event (capturing, bubbling, target)
  - Button, clickcount: for mouse events
  - Keycode, charcode, modifiers: for key events
- The javascript code of the handler should be store in the action attribute, or as the content of the handler element



# handlers

## Example:

```
<handler event="keypress" keycode="VK_LEFT" modifiers="alt"
         action="/*here the code*/" />

<handler event="click" phase="capturing" button="2">
<! [CDATA[
    // here the code
]]></handler>
```



## Ressources

- To add stylesheets applied on the anonymous content
- Only the shadow tree of the bound element is affected by the CSS properties of the stylesheet. CSS styles are not applied on the explicit content.
- Note that the shadow tree is affected by CSS styles of the document, unless `inheritstyle="false"` is set on `<binding>`

```
<resources>
    <stylesheet src="styles.css" />
</resources>
```



# Inheritance

- A binding can inherit from another binding
- Indicate the url of the parent binding into the « extends » attribute on the <binding> element.
- <content>, methods and properties defined in the child binding overload existing content, methods or properties of the parent binding. In this case, methods of the parent binding cannot be called, except the constructor and the destructor
- constructors of parents are called before the constructor of the binding child.



## Example: a slideshow

- See slideshow.xml
- This binding allow to create easily a slide system : put your « slides » into this element, and it will display each one at a time. It provides also some buttons to navigate.